



CONTACT

- Bristol
- hughestom19@outlook.com
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- @tomhughesdesign

EDUCATION

Nottingham Trent University

2017 - 2020

BA Hons Design for Film and Television

First Class Honours

SOFTWARE



REFERENCE CONTACTS

Jamie Lapsley - Production Designer

Andy Brown - Art Director, Aardman Animations

Enrico Buffa - Art Director

Stephen Dorrance - Series Producer, Gutsy Animations UK

Marion Edwards - Executive Producer and Managing Director, Gutsy Animations UK

Reference contact details available upon request.



TOMHUGHESDESIGN.CO.UK

TOM HUGHES

ART DEPARTMENT • GRAPHICS • VISUAL DEVELOPMENT

PROFILE

I'm a Bristol based young designer with a First Class Honours in BA Design for Film and Television from Nottingham Trent University.

I have experience working in Art Departments for live action, stop motion and 3D CG computer animation. I pride myself on my versatility, creative perspective, open reliable nature and my steadfast dedication to my work.

EXPERIENCE / CREDITS

Brittania S2

Sky
Art Dept Work Experience
PD: Tom Burton
June 2018

A Broken Mind (Proof of Concept Short Film)

Them Pesky Kids
Dailies - Standby Art Director
PD: Jim Brown
July 2018

Stephen

Hatrack Productions
Art Dept Assistant
PD: Jamie Lapsley
November 2020 - February 2021

Anansi Boys

Spider Pictures, Amazon Prime Video
Junior Draughtsperson, Art Dept Assistant
PD: Michael Ralph
July 2021 - May 2022

Dis / Course

NFTS Graduate Film
Graphic Designer
PD: Karleigh Englebrecht
July 2022

Star Wars Visions S2: I am your Mother

Aardman Animations
Art Dept Assistant
PD: Aurelian Predel
May 2022-September 2022

Moominvalley S4

Gutsy Animations
Props Designer / Concept Artist
Art Dir: Enrico Buffa, Eve Koivurinta
January 2023 - November 2023

KEY SKILLS

- Illustration and visualisation; from pencil sketches to polished digital concepts, similarly adaptable in style from photobash realism to highly stylized illustrative.
- CAD Modelling and Draughting; fluency in Sketchup and LayOut.
- Experience in designing and prepping CAD files for Laser/CNC cutting.
- Graphic Design; fluency in Adobe Photoshop and Illustrator.
- Hand Draughting.
- Scale Model Making.
- Visual and Contextual Research.
- Experience with LED Volume Stages and Virtual Production.
- Highly adaptable, driven and eager to learn.

GDPR - I authorise the holding of this of the above information for prospective recruitment purposes.